

How We Do It: Building an Animated Video Story Production Step-by-Step

- 1) **Research:** Collect historical organization information and brand assets. Gather examples of related subjects, style guide, logos, reference docs etc from client.
- 2) Concept Generation: Brainstorm ideas about ways to present the materials.
- 3) **Script writing and Editing:** Client submits rough draft of script or if no professionally-written script is available, submits an outline of the main points to cover. As needed, Uptown will construct and/or polish script to be suitable for animation.
 - A very tight script/outline with suggested graphic elements annotated will be approved by client before moving forward. (2 rounds of development max, proof 3 is signoff)
- 4) **Style Development:** We will explore and settle on Illustration and typographic styling and color palette.
- 5) Create Storyboard: Early comic book-like sketches presented in a sequence of panels that show the planned live action and narration segments plus any supporting graphic elements and typography.
 - Client review and approval of storyboard logic, graphic styling and design including color and typography. (2 rounds of development max, proof 3 is signoff)
- 6) Prepare artwork: Finesse illustrations, rig for animation process (so pieces can move).

IMPORTANT: No edits beyond minor text corrections allowed after storyboard approval as the storyboard acts as the guide to build the logic, illustrations, typography, transitions and animations which involve many steps.

- 7) Voiceover: Contract artist and record narration. (client assists in choosing narrator)
- 8) Initial Animation Pass/Rough Cut: A proof with minimal effects to get pacing and initial synch to temp audio track.
 - Client review of rough cut and approval to move forward to finalize animated video.
- 9) **Final Cut:** Creation of a fully finessed animation with all transitions and final graphic elements and sound design in place).
 - Client review/approval of Final Cut: (Only minor text corrections are allowed at this stage.)
- 10) Final Production: Render master and mp4s for online use.
- 11) **Delivery:** Final file package sent to client.